



Anti-Windup and Control Barrier Functions

“EuroGNC Control Barrier Functions in Aerospace” Workshop

May 4, 2026

Laurent Burlion



Background

- Motivation

- Output to Input Saturation Transformation (OIST)

- Links between Output to Input Saturation Transformation (OIST) & CBFs

A few technical results

- OIST and bounds overlapping

- Anti-windup designs

- OIST robustness using interval methods (OISTer)

Aerospace applications



Students:

- Emmanuel Chambon, “*Frequency and Time-domain Constrained Control of linear systems. Application to a flexible launch vehicle*”, *Ph.D dissertation*, 2016.
- Corentin Chauffaut, postdoctoral researcher, 2015-2016
- Chengwei Zhao, Mike Fogel, Patanjali Maithani, Ph.D students, in progress.

Researchers:

- Henry de Plinval, Jean-Marc Biannic, Charles Poussot-Vassal, Pierre Apkarian (ONERA)
- Luca Zaccarian, Sophie Tarbouriech (LAAS)



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Motivation

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Links between Output to Input Saturation Transformation (OIST) & CBFs

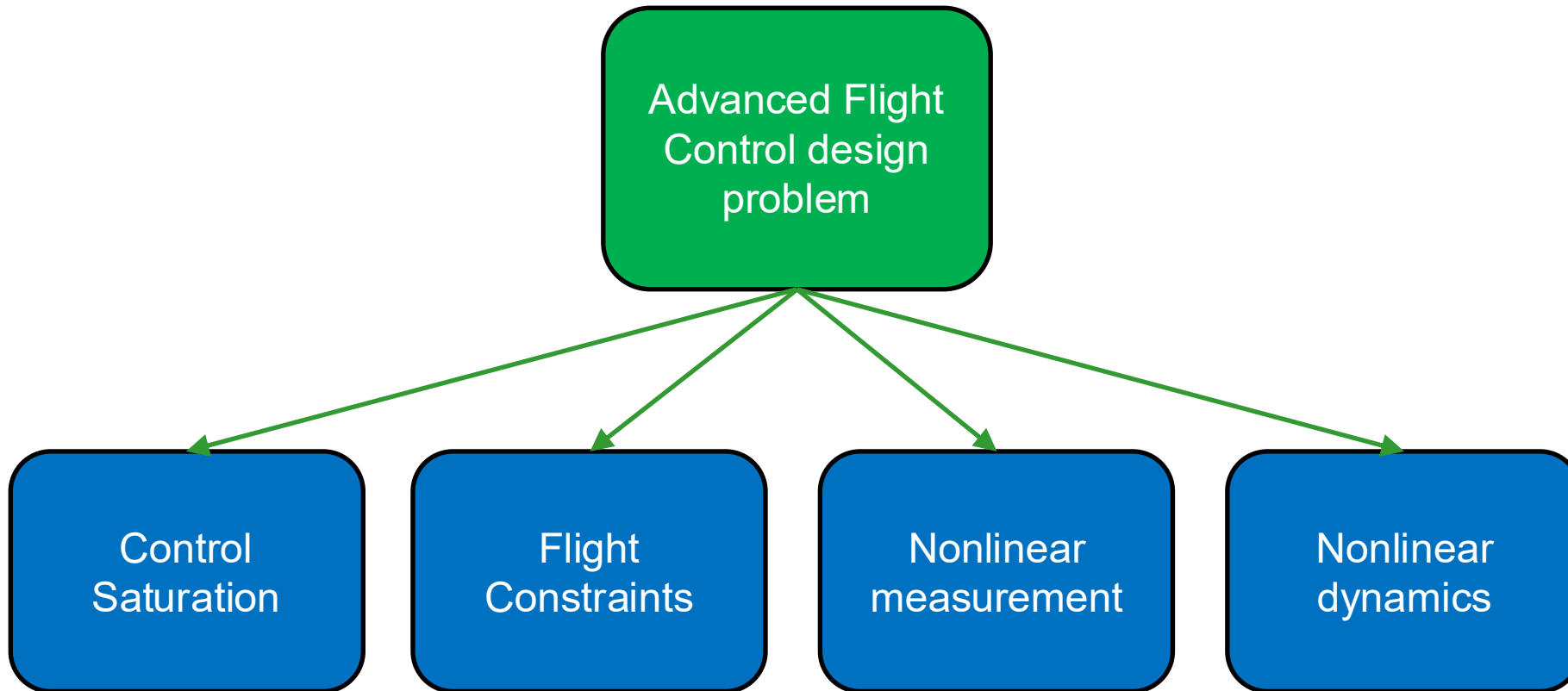
A few technical results

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OIST robustness using interval methods (OISTer)

Aerospace applications





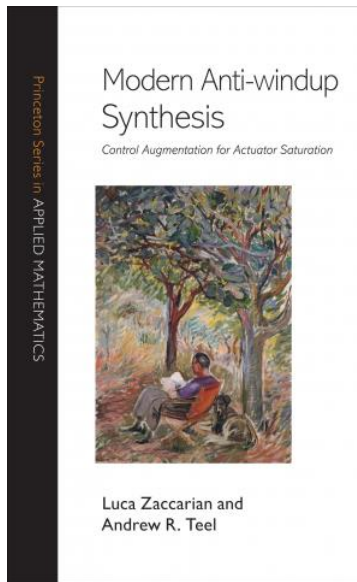
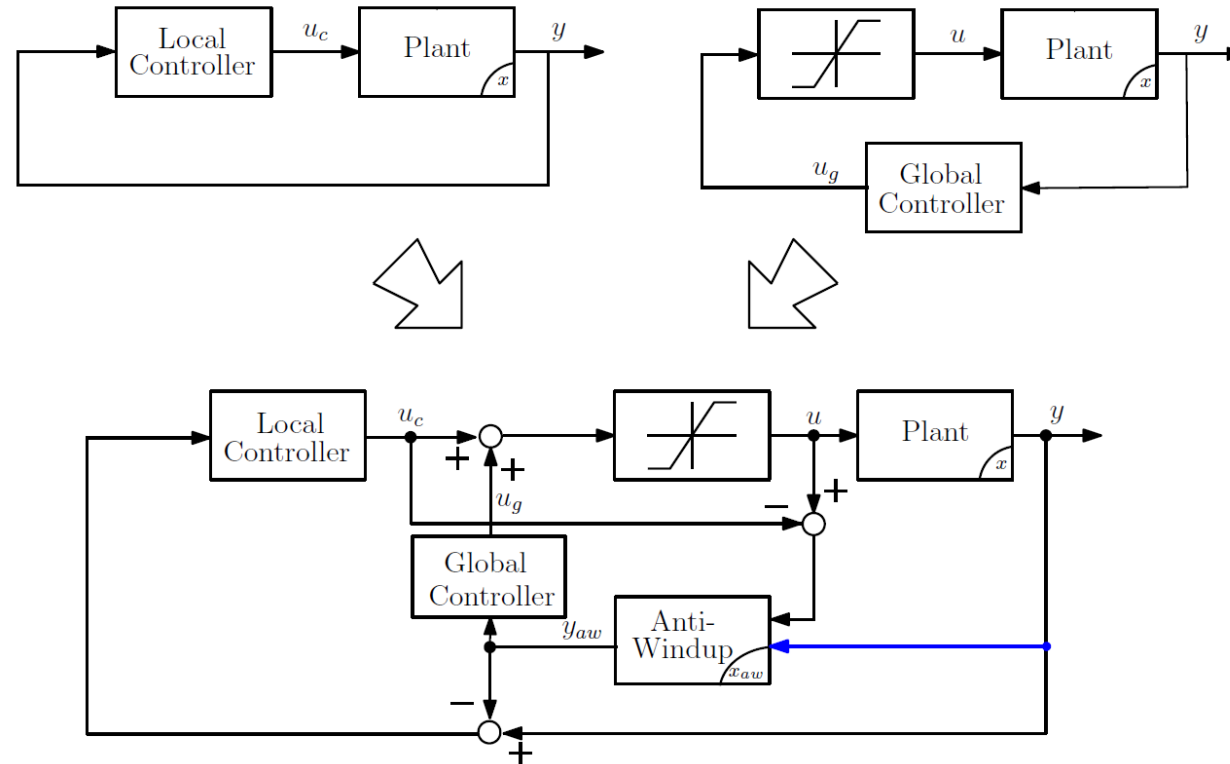
Examples of flight constraints



Field of View Constraints

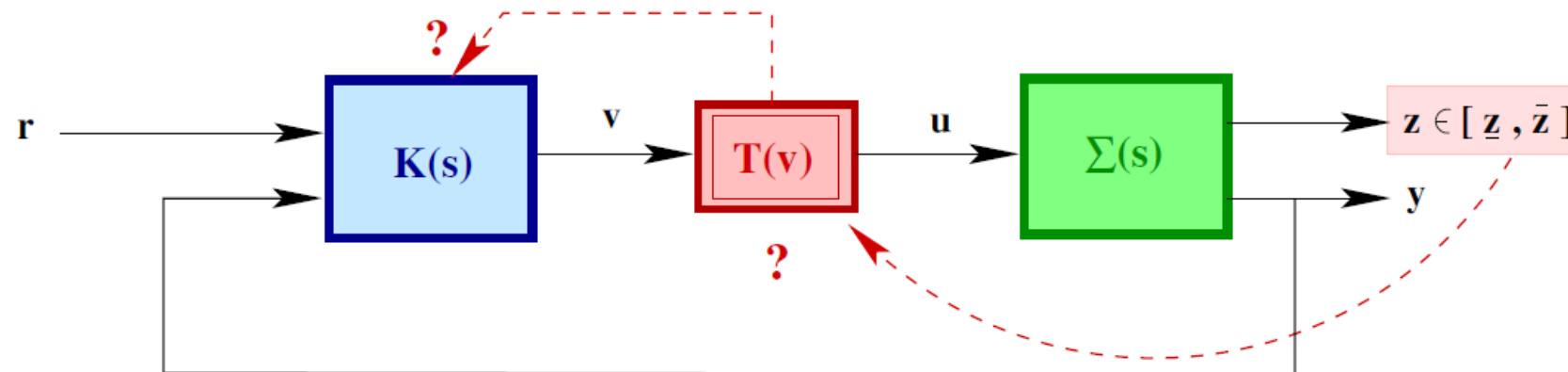


Model reference anti-windup



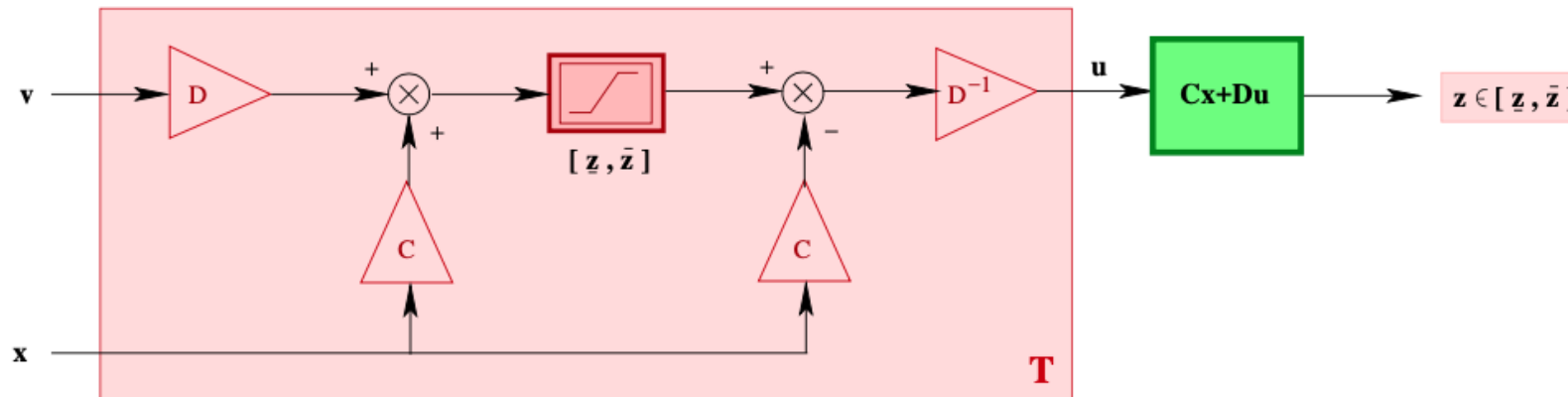
In many control applications, a common problem is to enforce bounds on specific outputs. In aerospace applications, this is required to design protection laws to keep the angle-of-attack in a safe region.

Problem formulation



→ Determine an "anti-windup compatible" **input transformation** $u = T(v)$ such that a given output $z = Cx + Du \in [\underline{z}, \bar{z}]$.

Case 1 : $D \neq 0 \rightarrow z = Cx + Du$

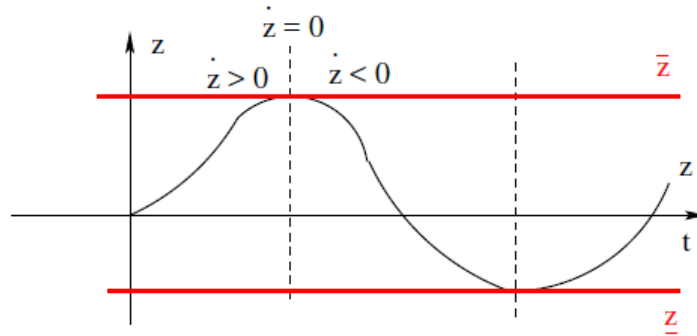


$$u = D^{-1} (\text{sat}(Cx + Dv) - Cx) \Rightarrow z = \text{sat}(Cx + Dv) \in [\underline{z}, \bar{z}]$$

Moreover :

$$Cx + Dv \in [\underline{z}, \bar{z}] \Rightarrow u = v$$

Case 2 : $D = 0 \rightarrow z = Cx, \dot{z} = CAx + CBu$ (with $CB \neq 0$)



$$\tau \geq 0, \underline{z} - z \leq \tau \dot{z} \leq \bar{z} - z \quad (1)$$

$$\Downarrow$$

$$z \in [\underline{z}, \bar{z}]$$

From (1), it readily follows that :

$$\tau \dot{z} + z = C(I + \tau A)x + \tau CBu \in [\underline{z}, \bar{z}] \Rightarrow z \in [\underline{z}, \bar{z}]$$

\Rightarrow back to **Case 1** with : $C \leftarrow C(I + \tau A)$ and $D \leftarrow \tau CB$

Remark : if $CB = 0 \dots$

... the above procedure can be applied recursively until $CA^r B \neq 0$.



From Burlion,
Med 2012

$$x \in \mathbb{R}^n; y \in \mathbb{R}$$

$$\dot{x} = f(x) + g(x)u ; y = h(x)$$

Relative degree 1

$$\begin{array}{ccc} y_{\min} \leq y(0) \leq y_{\max} & \longrightarrow & y_{\min} \leq y \leq y_{\max} \\ -\alpha(y - y_{\min}) \leq L_f h(x) + L_g h(x)u \leq -\alpha(y - y_{\max}) & & \end{array}$$

Relative degree r (by recursion)



From Burlion,
Med 2012

The longitudinal dynamics of the combat aircraft is written

$$\begin{cases} \dot{\alpha} &= q + k(\text{Mach})N_z(\text{Mach}, \alpha) \cos(\alpha) \\ \dot{q} &= W(\text{Mach}, \alpha, q) + B(\text{Mach}, \alpha, q)u \end{cases}$$

When the full state is available, our design leads to

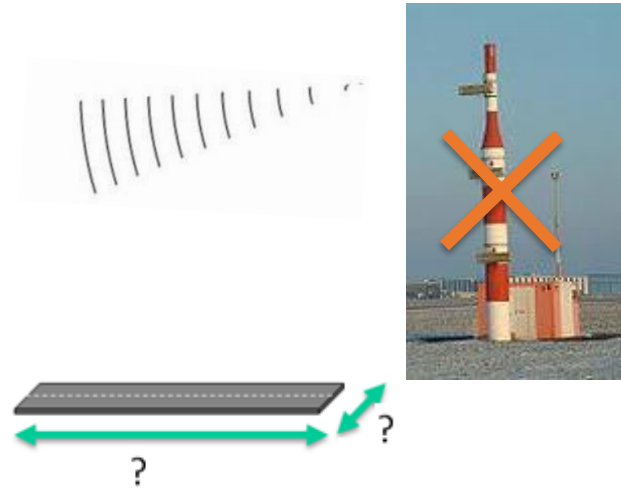
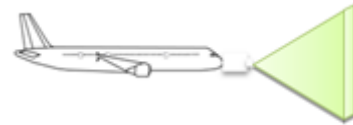
$$u \in [h_1, h_2]$$

where :

$$\begin{cases} h_1 &= \frac{K_{1,2}(N_{\min} - N_z) - K_2 \dot{N}_z - \frac{\partial N_z}{\partial \alpha} W - \frac{\partial^2 N_z}{\partial \alpha^2} \dot{\alpha}^2}{\frac{\partial N_z}{\partial \alpha} B} \\ h_2 &= \frac{K_{1,2}(N_{\max} - N_z) - K_2 \dot{N}_z - \frac{\partial N_z}{\partial \alpha} W - \frac{\partial^2 N_z}{\partial \alpha^2} \dot{\alpha}^2}{\frac{\partial N_z}{\partial \alpha} B} \end{cases}$$



Example 2- Vision based automatic landing



Nonlinear
measurement

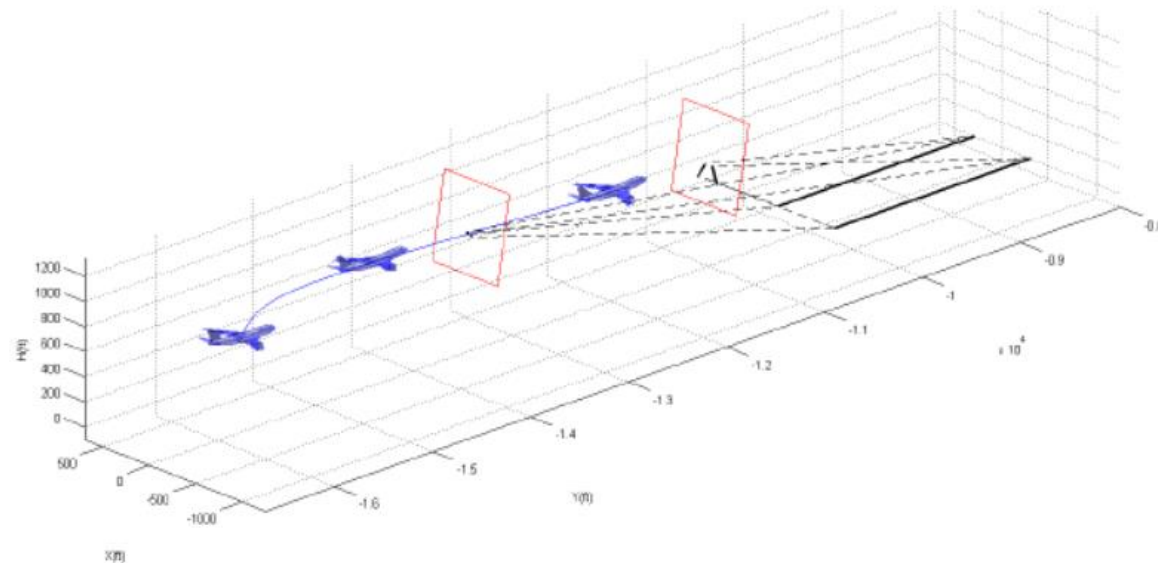
$$\begin{cases} y_1 = \frac{\Delta_z}{x} \\ y_2 = \frac{\Delta_y}{x} \end{cases}$$

From Burlion et al.,
ICRA 2013

- Field of view constraints

$$w_1 := \frac{v_2}{v_1} \quad \& \quad w_2 := \frac{v_3}{v_1}$$

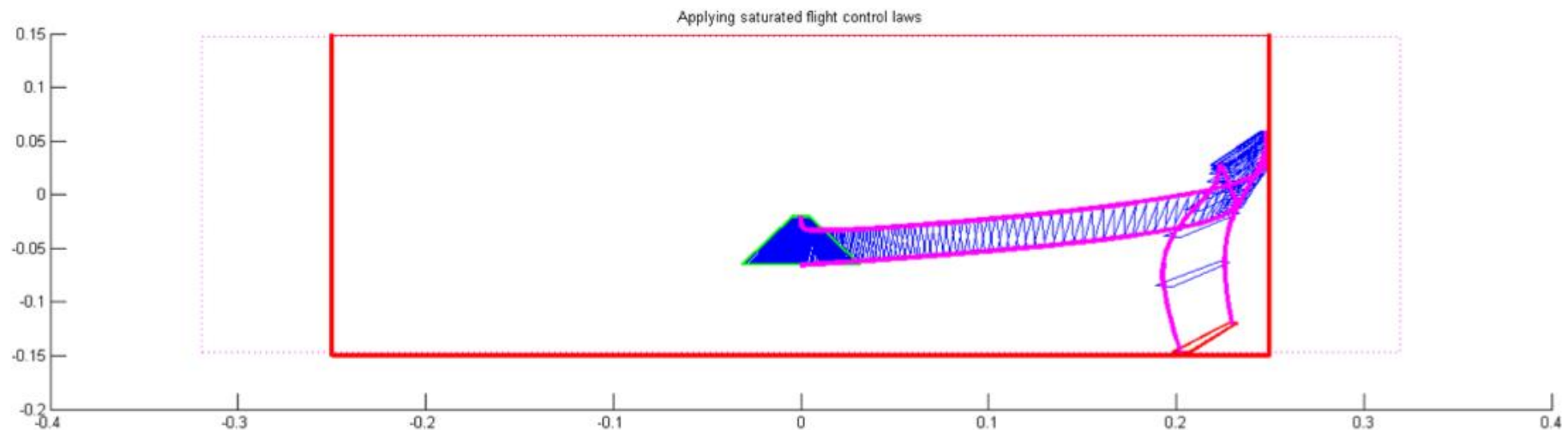
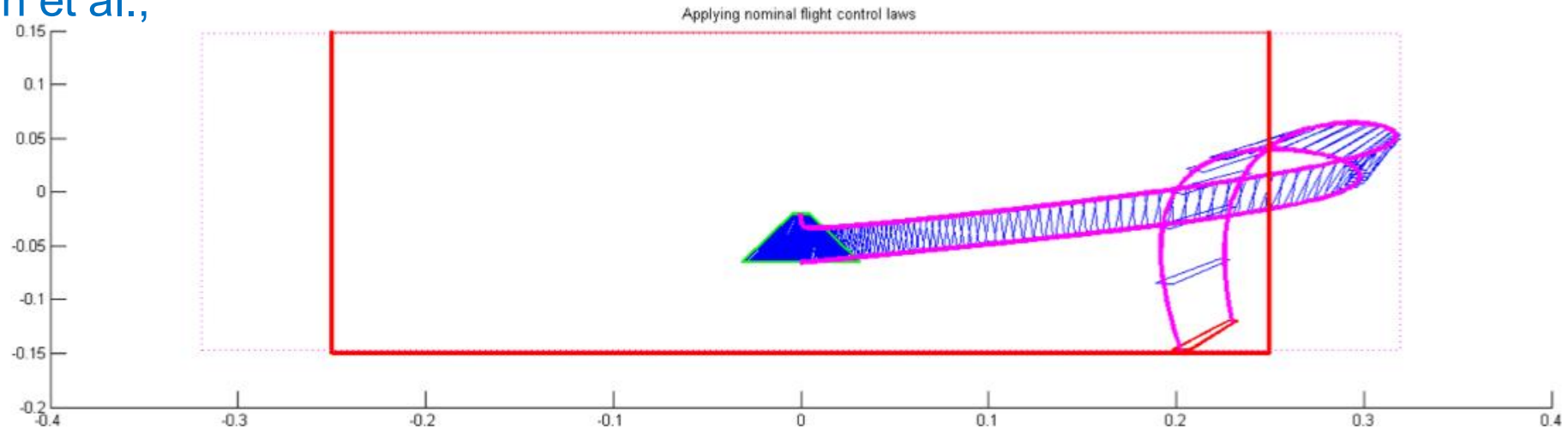
$$\begin{pmatrix} p^{sat} \\ q^{sat} \end{pmatrix} = [M_z(x)]^{-1} \begin{pmatrix} Sat_{h_1^1(x)}^{h_2^1(x)} \left(\frac{v_3^* p + v_3^* w_1 q}{v_1} \right) \\ Sat_{h_1^2(x)}^{h_2^2(x)} \left(\frac{-v_2^* p + (v_1^* + v_3^* w_2) q}{v_1} \right) \end{pmatrix}$$





Example 2- Vision based automatic landing

From Burlion et al.,
ICRA 2013





Links between OIST and CBFs

$$x \in \mathbb{R}^n; y \in \mathbb{R}$$

$$\dot{x} = f(x) + g(x)u ; y = h(x)$$

Key observation:

CBF framework:

$$C = \{x : b(x) \geq 0\}$$

$b(\cdot)$ is a CBF if \exists a class \mathcal{K} function α s.t

$$\sup_{u \in U} L_f b(x) + L_g b(x)u + \alpha(b(x)) \geq 0, \forall x \in C$$

OIST framework:

$$C = C_{\min} \cap C_{\max} := \{x : h(x) + y_{\min} \geq 0\} \cap \{x : -h(x) + y_{\max} \geq 0\}$$

$$y_{\min} \leq x(0) \leq y_{\max}$$

$$L_f(-h(x)) + L_g(-h(x))u + \alpha(-(h(x) + y_{\max})) \geq 0$$

$$L_f h(x) + L_g h(x)u + \alpha(h(x) - y_{\min}) \geq 0$$



$$x(t) \in C, t \geq 0$$



$$x \in \mathbb{R}^n; y \in \mathbb{R}$$

$$\dot{x} = f(x) + g(x)u; y = h(x)$$

Conclusion:

$$\begin{aligned} OIST(u^c) = & \min_u (u^c - u)^2 \\ & s.t \\ & L_f(-h(x)) + L_g(-h(x))u + \alpha(-(h(x) + y_{\max})) \geq 0 \\ & L_f h(x) + L_g h(x)u + \alpha(h(x) - y_{\min}) \geq 0 \end{aligned}$$

Note that this observation generalizes to higher degrees (HOCBFs)
See (Burlion 2012) for a higher degree version of OIST.



II – A few technical results



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A few technical results

OIST and bounds overlapping

Anti-windup designs

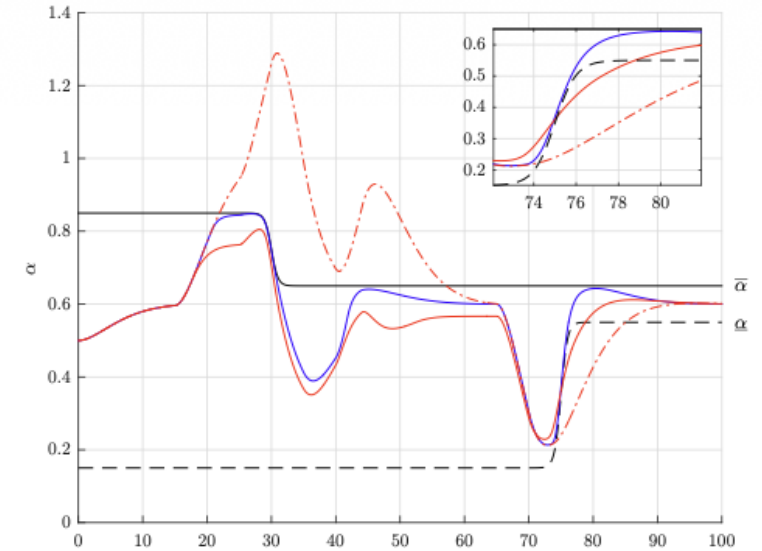
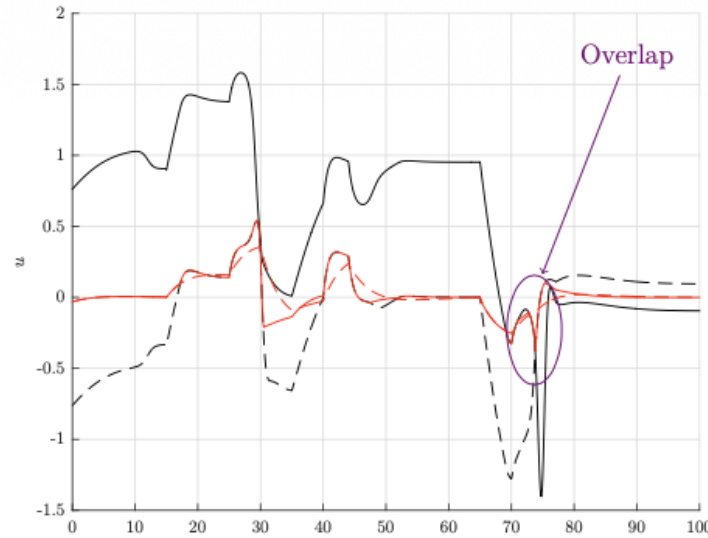
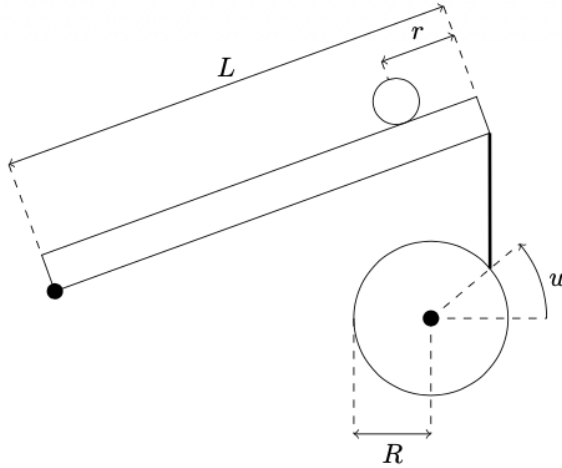
OIST robustness using interval methods (OISTer)

Aerospace applications of OISTer



Saturation bounds overlap

Simple Example



Following [Chambon et al, 2016]

$$(G) \begin{cases} \dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}_u u + \mathbf{B}_d d \\ \mathbf{y} = \mathbf{x} + \mathbf{D}_d d \end{cases}$$

$$(K) \begin{cases} \dot{\mathbf{x}}_K = \mathbf{A}_K \mathbf{x}_K + \mathbf{B}_K u_K \\ \mathbf{y}_K = \mathbf{C}_K \mathbf{x}_K + \mathbf{D}_K u_K \end{cases}$$

$$\begin{aligned} \alpha &= \mathbf{C}_\alpha \mathbf{y} \\ &= \mathbf{C}_\alpha \mathbf{x} + \mathbf{C}_\alpha \mathbf{D}_d d \\ &= \mathbf{C}_\alpha \mathbf{x} + \mathbf{D}_\alpha d \end{aligned}$$

$$\begin{aligned} \underline{u}(t) &= \frac{1}{\mathbf{C}_\alpha \mathbf{A}^{k-1} \mathbf{B}_u} \left[\underline{\alpha}_k(t) - \mathbf{C}_\alpha \mathbf{A}^k \mathbf{x}(t) + \sum_{i=1, l_i=0}^q |\mathbf{D}_{\alpha i}| \max \left(\left| \underline{d}_i^{(k)}(t) \right|, \left| \overline{d}_i^{(k)}(t) \right| \right) \right. \\ &\quad \left. + \sum_{i=1, l_i \neq 0}^q \sum_{j=l_i}^k |\mathbf{C}_\alpha \mathbf{A}^{j-1} \mathbf{B}_d| \max \left(\left| \underline{d}_i^{(k-j)}(t) \right|, \left| \overline{d}_i^{(k-j)}(t) \right| \right) \right] \end{aligned}$$

$$\begin{aligned} \bar{u}(t) &= \frac{1}{\mathbf{C}_\alpha \mathbf{A}^{k-1} \mathbf{B}_u} \left[\bar{\alpha}_k(t) - \mathbf{C}_\alpha \mathbf{A}^k \mathbf{x}(t) - \sum_{i=1, l_i=0}^q |\mathbf{D}_{\alpha i}| \max \left(\left| \underline{d}_i^{(k)}(t) \right|, \left| \overline{d}_i^{(k)}(t) \right| \right) \right. \\ &\quad \left. - \sum_{i=1, l_i \neq 0}^q \sum_{j=l_i}^k |\mathbf{C}_\alpha \mathbf{A}^{j-1} \mathbf{B}_d| \max \left(\left| \underline{d}_i^{(k-j)}(t) \right|, \left| \overline{d}_i^{(k-j)}(t) \right| \right) \right] \end{aligned}$$

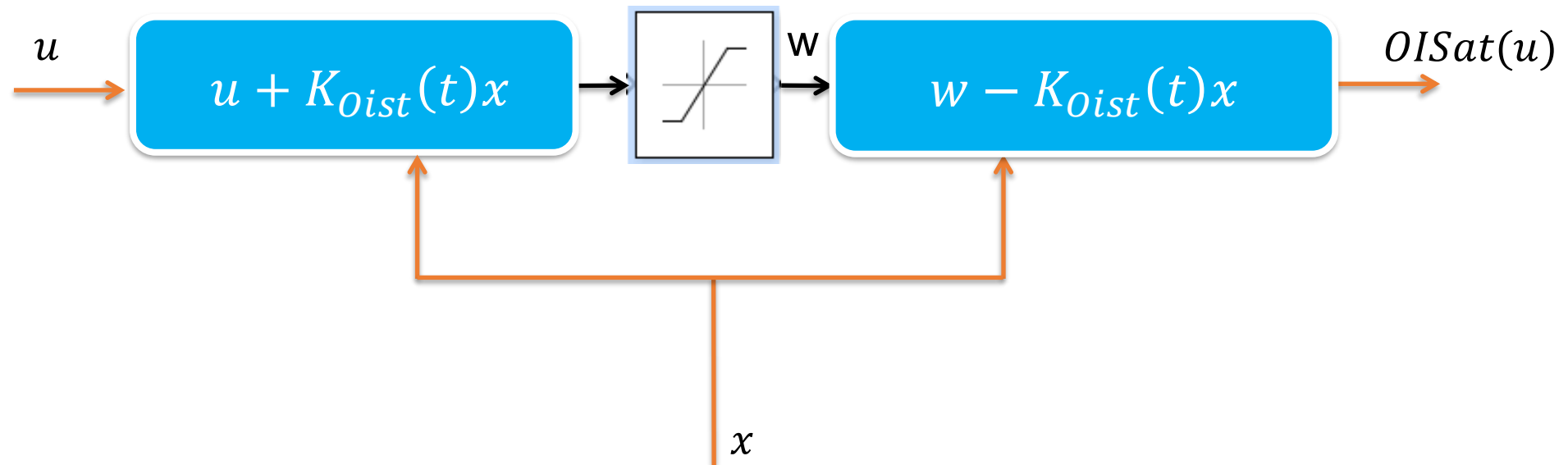


Saturation bounds overlap

Proposed Solution:

(From Chambon et al. 2018)

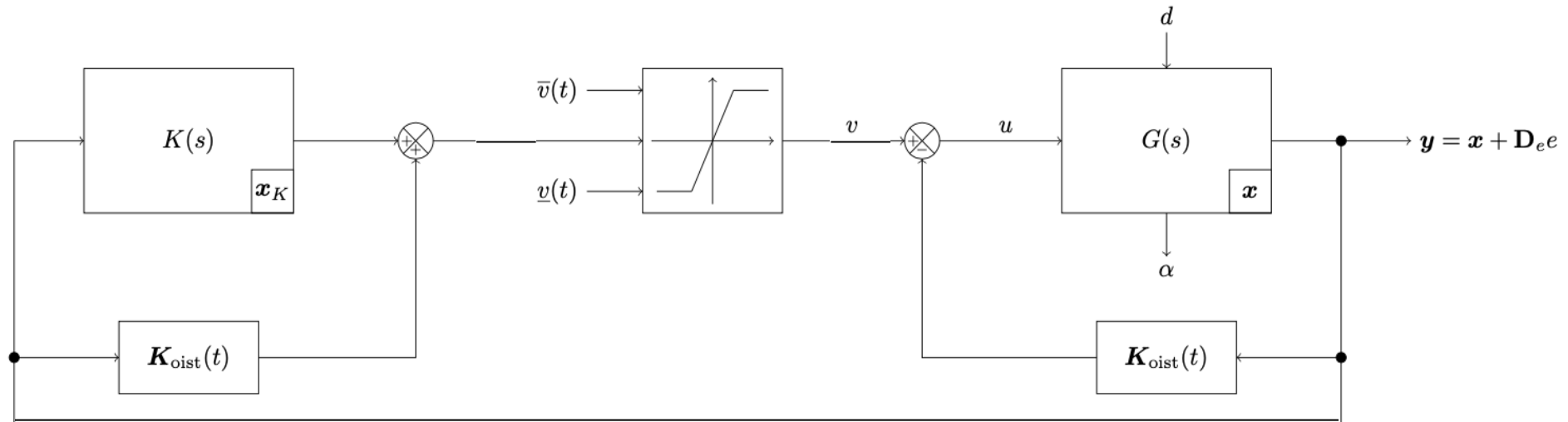
1. Increase coefficients defining OIST (Rule of Thumb)
2. Design time-varying coefficients (Our contribution)





Stability and anti-windup design

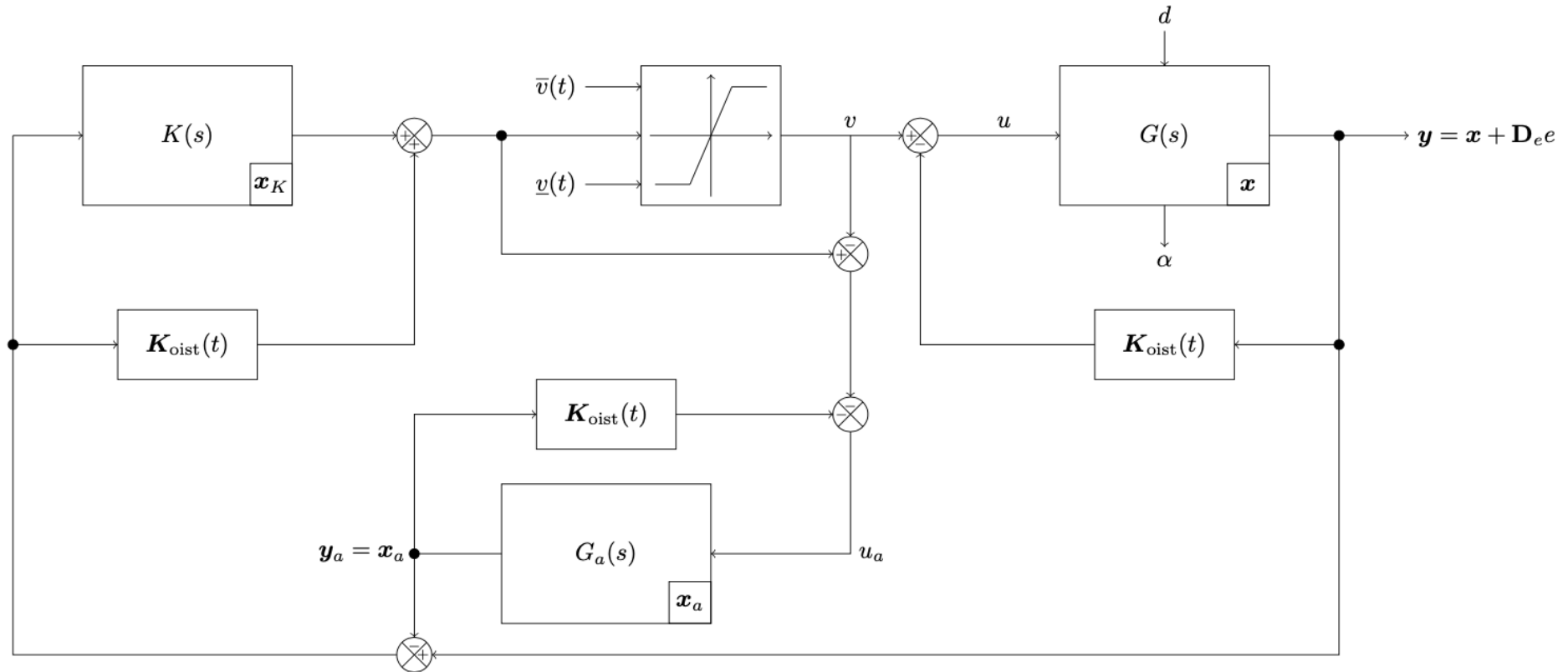
(From Chambon et al. 2018)





Stability and anti-windup design

(From Chambon et al. 2018)



Guaranteed closed-loop stability for a minimum phase constrained output

Proved using AW structure as in [Herrmann et al, 2010]



Consider the Combat Aircraft example (Freire & Nicotra)



F-16 Pitch Dynamics

$$\mathbf{x} = [\theta \quad \dot{\theta} \quad \alpha_w \quad \delta_e \quad \delta_f]$$

$$\mathbf{u} = [\delta_{e,c} \quad \delta_{f,c}]$$

Analysis

- Dimension 7 after we applied a LQ-I controller
- Constrained output: the angle of attack
- Relative degree: 2
- 1 constraint & 2 control inputs: we only used the second input

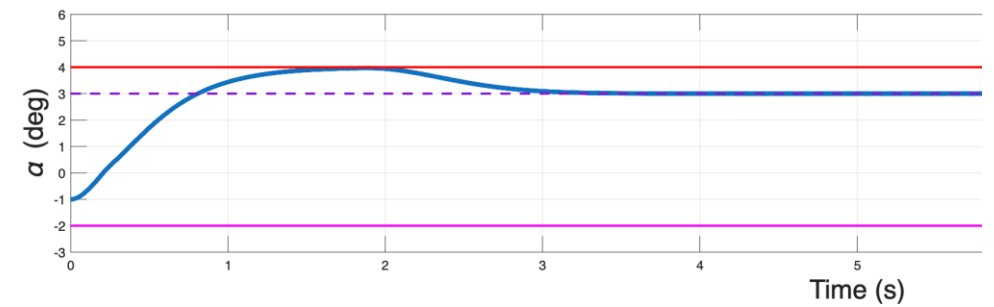
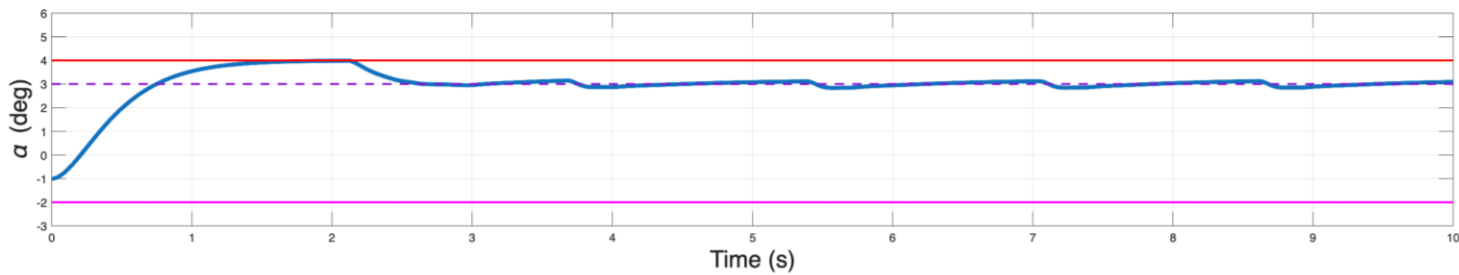
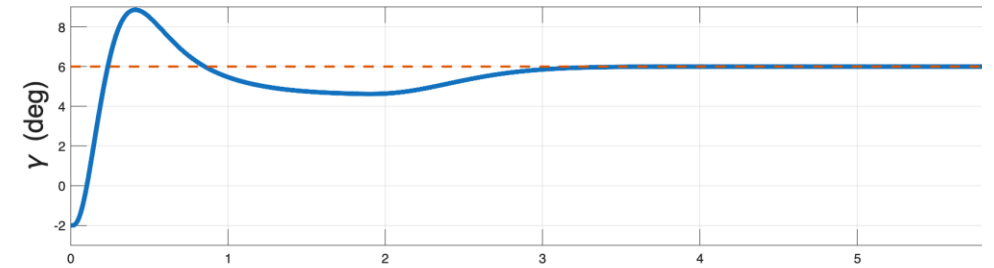
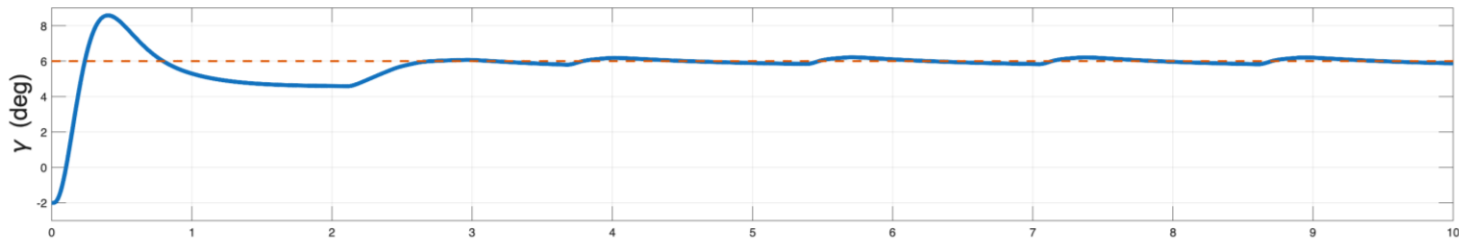
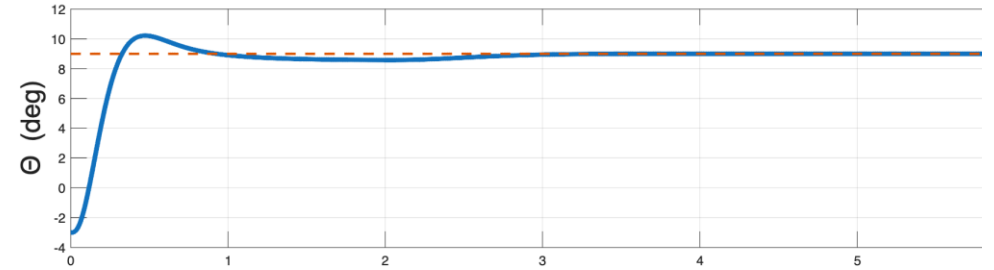
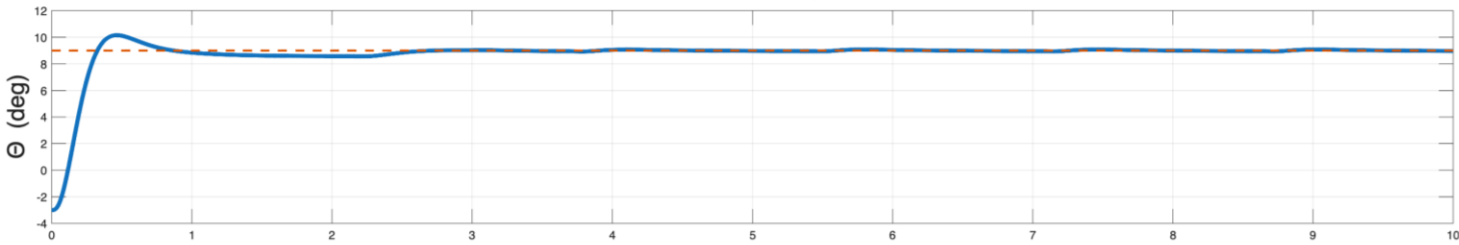


Stability and anti-windup design

Combat Aircraft example

Without anti-windup

With anti-windup





Class of systems:

$$\begin{aligned}\dot{\mathbf{x}}(t) &= \mathbf{A}(\boldsymbol{\theta}) \mathbf{x}(t) + \mathbf{B}_u u(t) + \mathbf{B}_d(\boldsymbol{\theta}) \mathbf{d}(t) \\ \mathbf{y}(t) &= \mathbf{C}(\boldsymbol{\theta}) \mathbf{x}(t) + \mathbf{D}_u(\boldsymbol{\theta}) u(t) + \mathbf{D}_d(\boldsymbol{\theta}) \mathbf{d}(t) \\ \alpha(t) &= \mathbf{C}_\alpha \mathbf{x}(t) \\ \dot{\mathbf{x}}_K(t) &= \mathbf{A}_K \mathbf{x}_K(t) + \mathbf{B}_K \mathbf{y}(t) \\ \mathbf{y}_K(t) &= \mathbf{C}_K \mathbf{x}_K(t) + \mathbf{D}_K \mathbf{y}(t)\end{aligned}$$

Constraint:

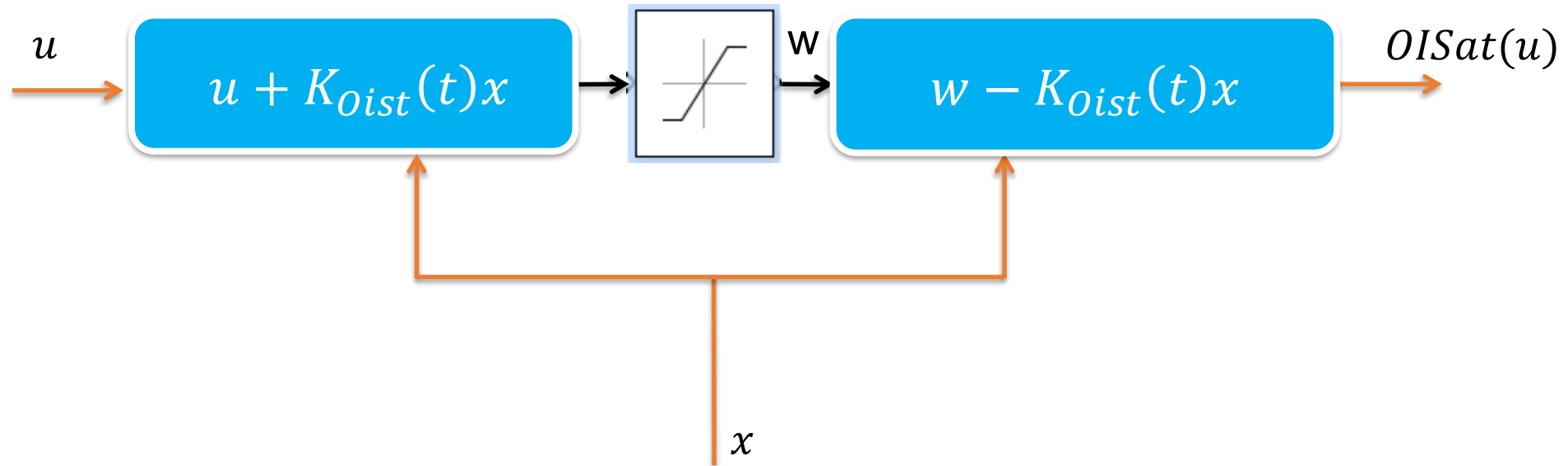
$$\alpha(t) \in \Omega_\alpha(t) = [\underline{\alpha}(t), \bar{\alpha}(t)], \forall t \in \mathbb{R}_+$$



OISTer (extension for robustness)

General case: $z = Cx; z^{(r)} = CA^r x + \underbrace{CA^{r-1}B}_{\neq 0} u$

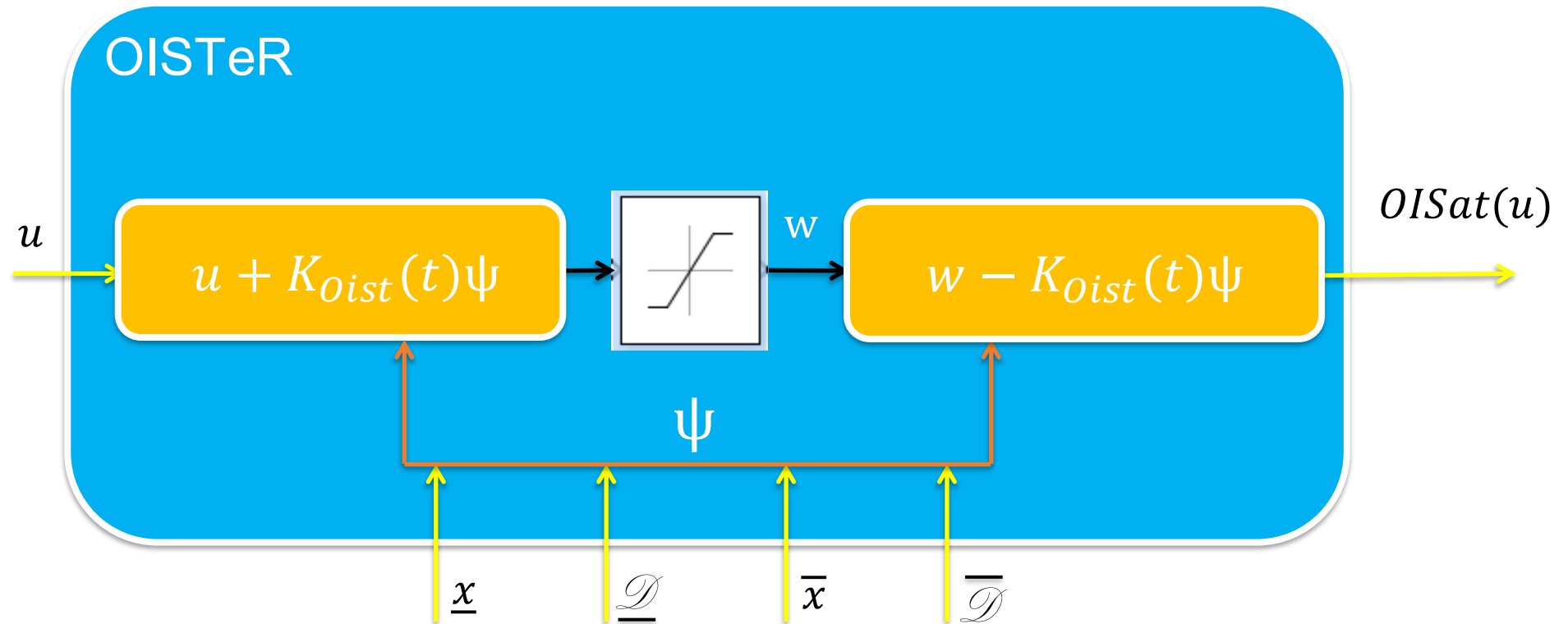
OIST



+ 2r inequalities : $L_{Oist} x(0) \leq 1$



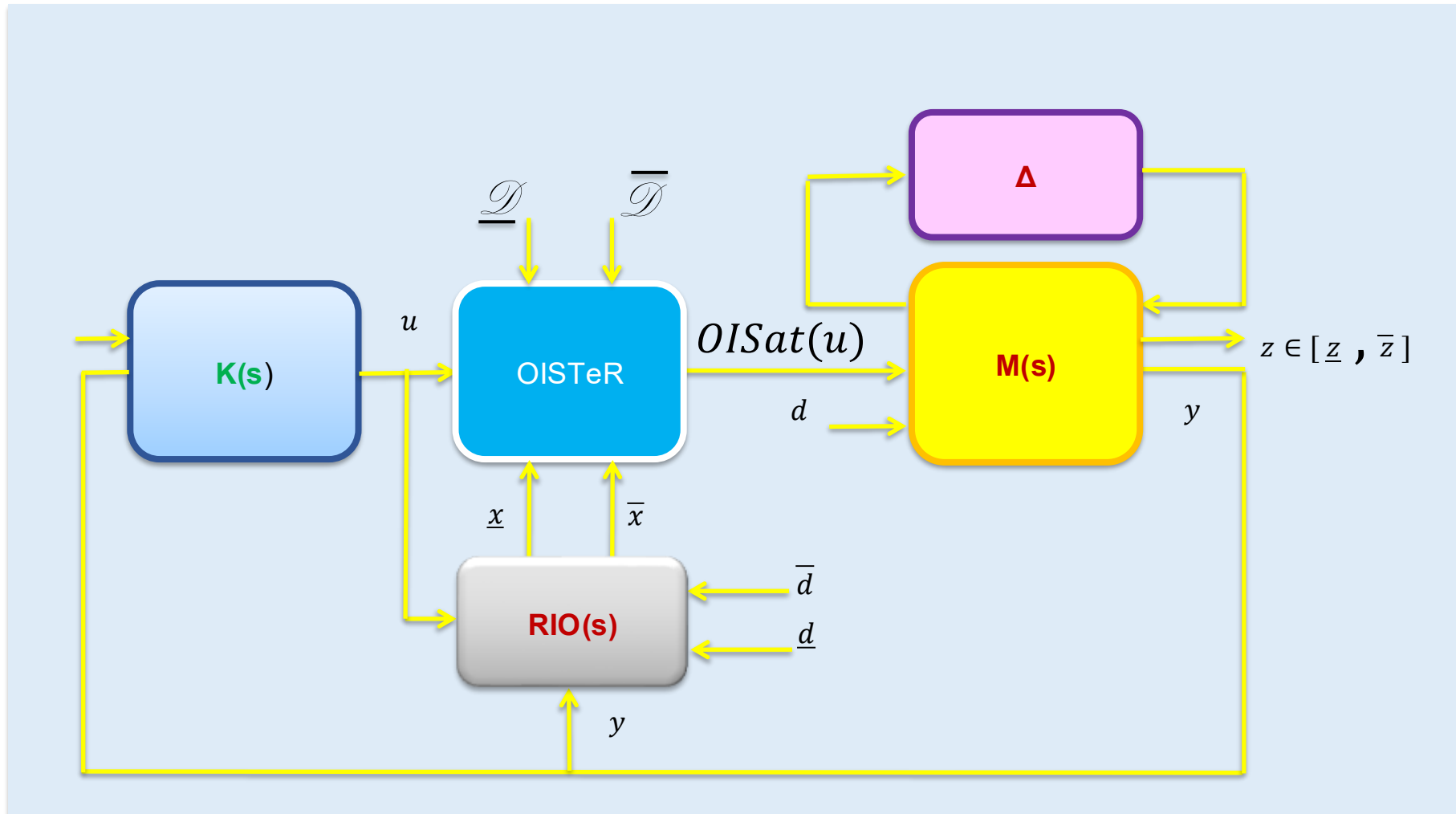
OISTer (extension for robustness)



+ 2r inequalities : $L_{Oister} x(0) \leq 1$



OISTer (extension for robustness)





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Anti-windup designs

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Aerospace applications

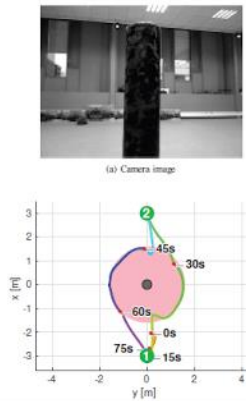


Aerospace Applications

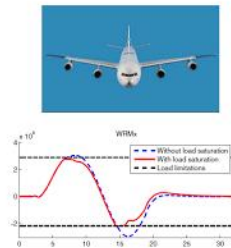
Collision avoidance of multiple UAVs



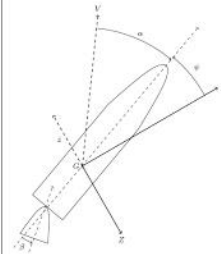
UAV obstacle avoidance using a monocular camera



Load control of a flexible large scale airliner model



Flexible Launcher
GNC with
constrained angle of attack



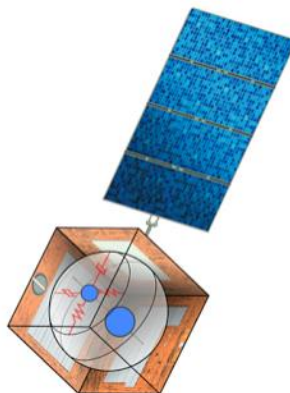
Upset recovery of a UAV



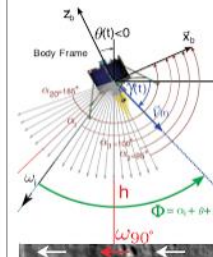
Vision based landing of a UAV



Nonlinear control of a satellite with fuel slosh



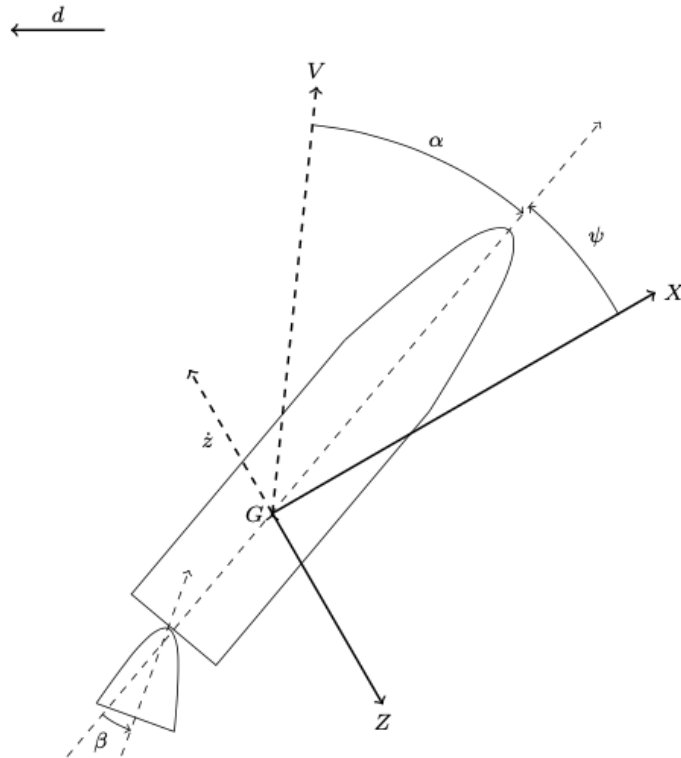
Soft Lunar landing using optic flow sensors



Sponsors:



From E. Chambon (Ph.D dissertation, 2018).




$$(\mathbf{G}) \begin{cases} \dot{\mathbf{x}}^1 &= \begin{bmatrix} 0 & 1 & 0 \\ A_6 & 0 & \frac{A_6}{V} \\ a_1 & 0 & a_2 \end{bmatrix} \mathbf{x}^1 + \begin{bmatrix} 0 & 0 \\ -\frac{A_6}{V} & K_1 \\ -a_2 & a_3 \end{bmatrix} \begin{bmatrix} d \\ \beta \end{bmatrix} \\ z &= \begin{bmatrix} 1 & 0 & \frac{1}{V} \\ 0 & 0 & 1 \end{bmatrix} \mathbf{x}^1 + \begin{bmatrix} -\frac{1}{V} & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} d \\ \beta \end{bmatrix} \\ \mathbf{y} &= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \mathbf{x}^1 \end{cases}$$

where $\mathbf{y} = \begin{bmatrix} \psi \\ \dot{\psi} \end{bmatrix}$ is the measurements vector and $\mathbf{z} = \begin{bmatrix} \alpha \\ \dot{z} \end{bmatrix}$.

Unmeasured constrained output: $\alpha = \psi + \frac{\dot{z} - d}{V}$



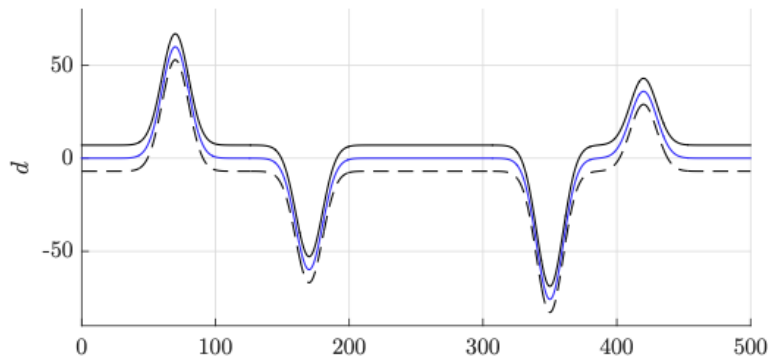
Technical difficulties

- The constrained output is unmeasured: $\alpha = \psi + \frac{\dot{z} - d}{V}$  Use interval methods

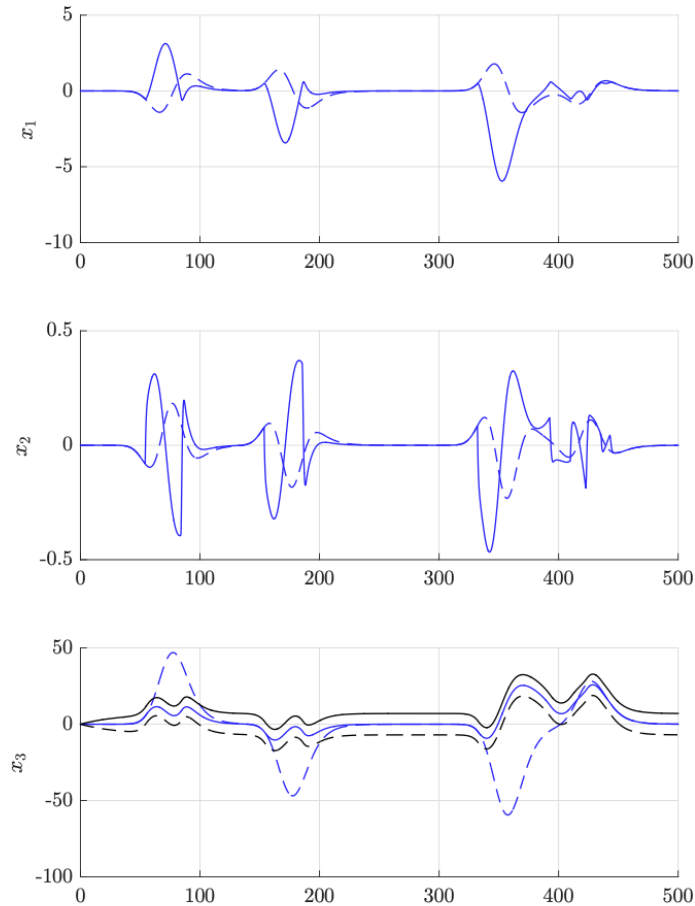
- It is NMP: $T_{\beta \rightarrow \tilde{\alpha}}(s) = \frac{K(s + z_1)(s - z_2)}{(s - p_1)(s - p_2)(s - p_3)}$  Use an approximated output



1- Launcher

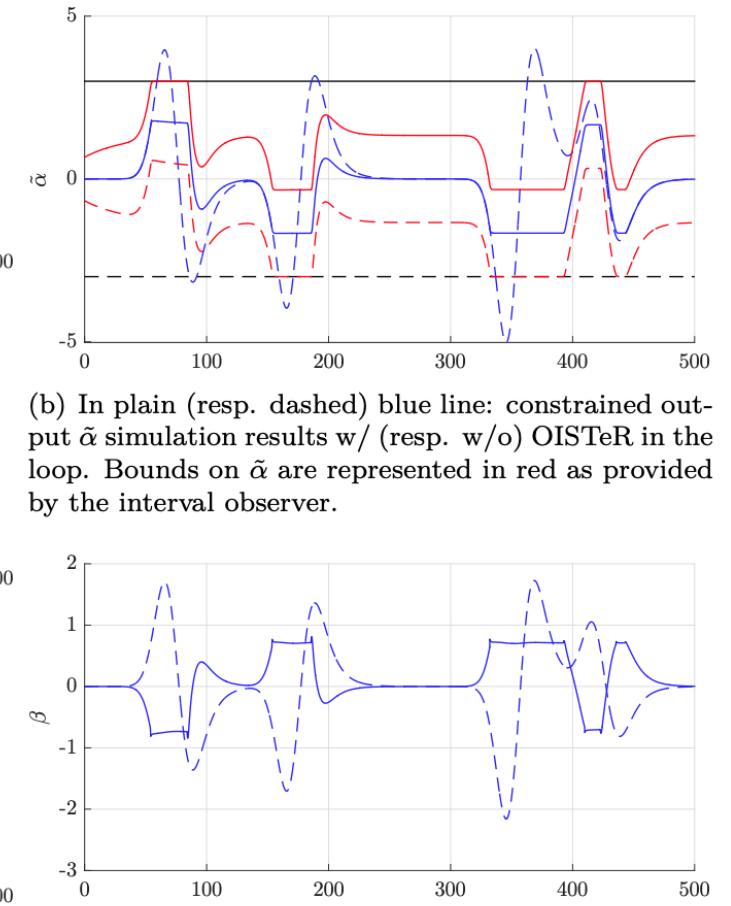


Custom wind profile



(a) State simulation results w/ (resp. w/o) OISTeR in the loop in plain (resp. dashed) blue. The reduced-order interval observer on x_3 output is represented in black lines.

Results

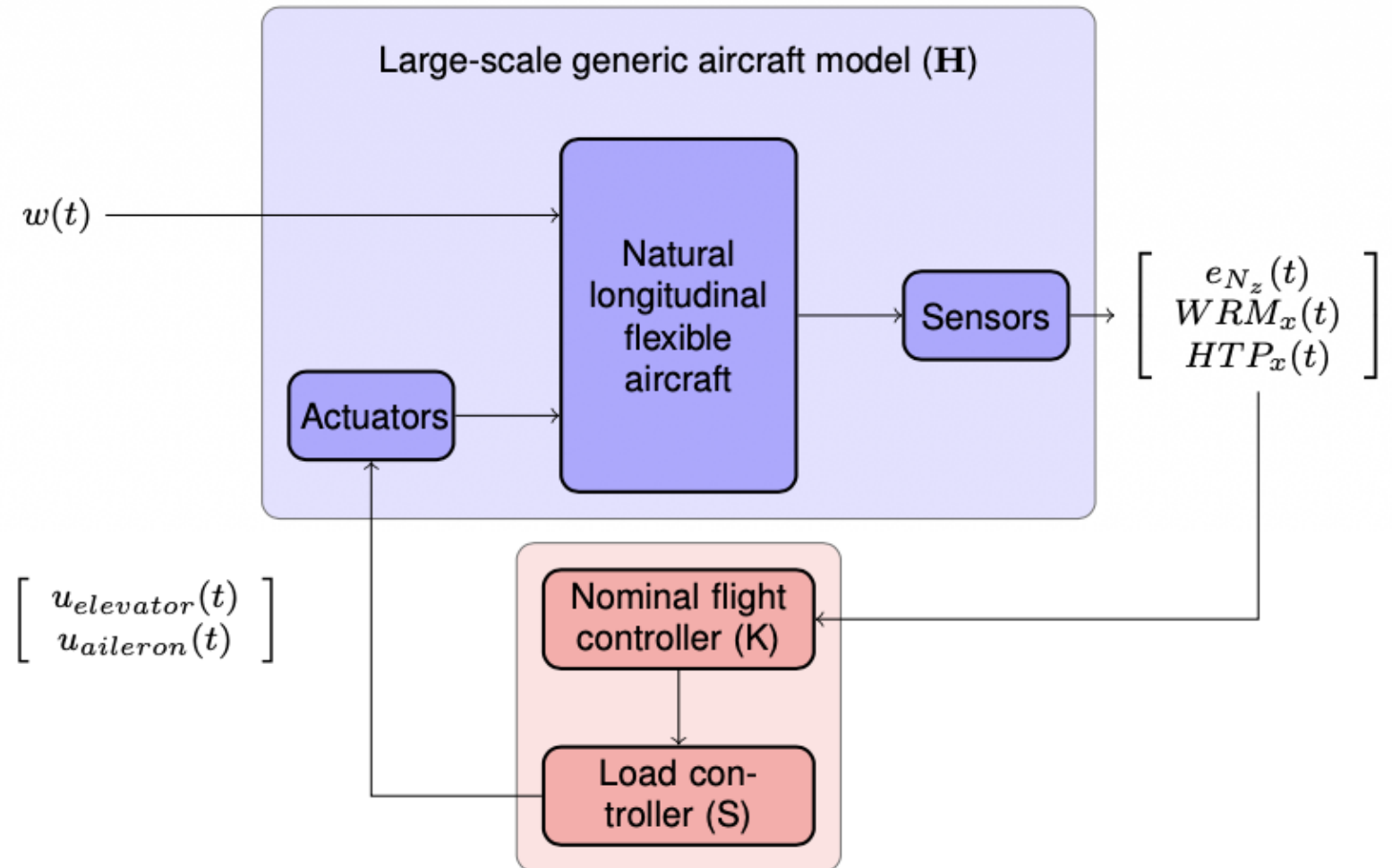


(b) In plain (resp. dashed) blue line: constrained output $\tilde{\alpha}$ simulation results w/ (resp. w/o) OISTeR in the loop. Bounds on $\tilde{\alpha}$ are represented in red as provided by the interval observer.

(c) In plain (resp. dashed) blue line: control input u simulation results w/ (resp. w/o) OISTeR in the loop. In the OISTeR case, the control input is given by $\beta = -Kx + v$.

Cleansky JTI project (2011 – 2013)

(From Burlion et al., IFAC WC 2014)





Technical difficulties

- This is a high-dimensional model
- The constrained output is NMP

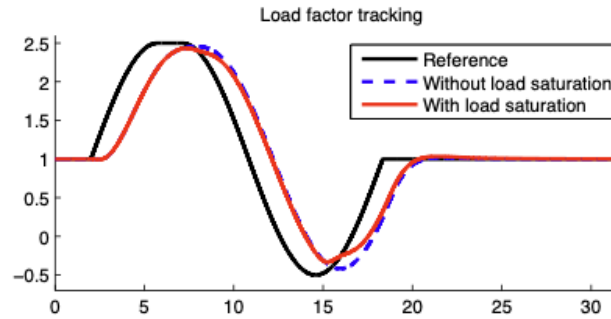
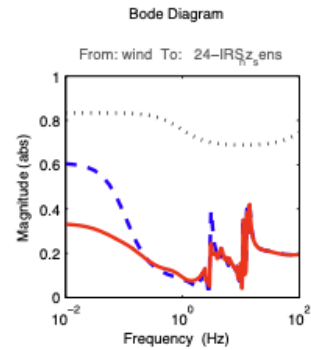


Use “OIST”



Use an approximated output

Numerical results of a maneuver vertical stretched



C. Poussot-Vassal & L. Burlion
ONERA DCSD

Closed-loop stable

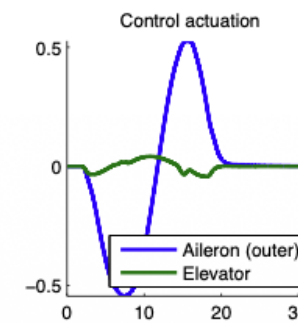
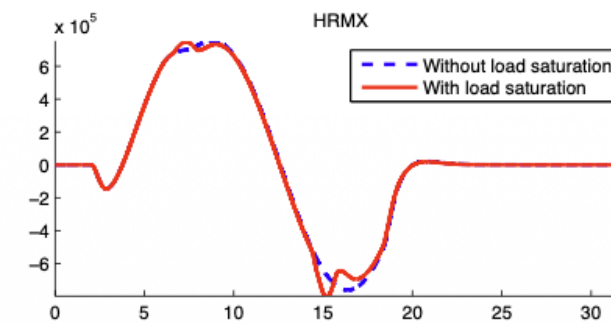
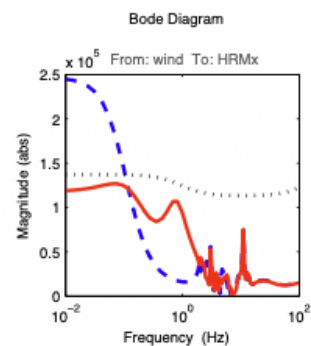
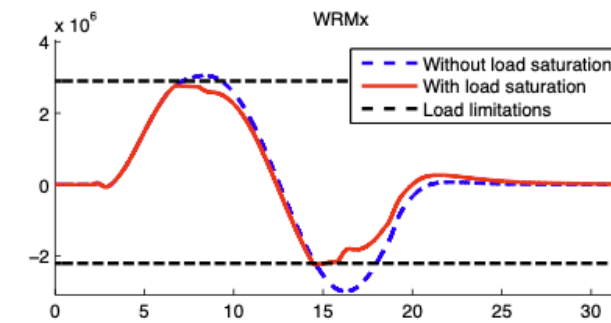
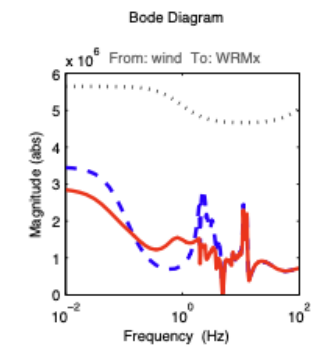
Gain over $[0.1 \ 100]$ Hz:

$$\frac{\mathcal{J}^{nom} - \mathcal{J}}{\mathcal{J}^{nom}} = 25.4701 \%$$

\mathcal{H}_∞ attenuation: $\gamma = 1.6236$

Controller with:

- * $n_c = 10$ poles (0 unstable)
- * $n_u = 3$ input(s)
- * $n_y = 2$ output(s)





3- Satellite attitude tracking

From L. Burlion, J.M Biannic and T. Ahmed-Ali, "Attitude tracking of a flexible spacecraft under angular velocity constraints", International Journal of Control, 2018.

$$\dot{q}_e = \frac{1}{2}E(q_e)\omega_e$$

$$J_{mb}\dot{\omega}_e = -N(\omega, \omega_e, z_e, \omega_r^b) + u + d + C_z z_e + D_z \omega_e - J_{mb}\dot{\omega}_r^b$$

$$\dot{z}_e = A_z z_e + B_{1,z}\omega_e + B_{2,z}\dot{\omega}_r^b$$

(Error Model from Di Gennaro 2002)



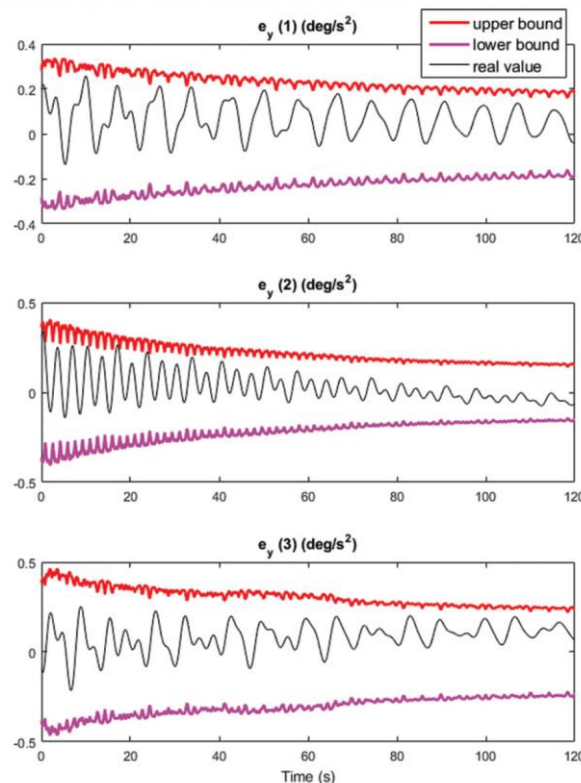
3- Satellite attitude tracking

Technical difficulties

- Angular velocity constraints
- Nonlinear model (gyroscopic term, quaternion usage)
- Unmeasured torque disturbance
- Unmeasured flexible modes

Solution

Interval observer



Nonlinear controller+OISter+Anti-windup

$$u = OISat(\tilde{u}_n + u_a)$$

$$= J_{mb} \left(Sat_{k(t)\underline{\omega} + \bar{e}_y}^{k(t)\bar{\omega} - \bar{e}_y}(\alpha + k(t)\omega) - k(t)\omega \right) + N(\omega, \omega, \hat{z}, 0) - C_z \hat{z} - D_z \omega$$

$$\dot{q}_a = \frac{1}{2} E(q_a) \omega_a := \frac{1}{2} E(q_a) R(q_e) R(q_a)^T \omega_a^{be}$$

$$J_{mb} \dot{\omega}_a^{be} = (N(\tilde{\omega} + \omega_r^b, \tilde{\omega}, \hat{z}, \omega_r^b) - N(\omega, \omega_e, \hat{z}_e, \omega_r^b)) + C_z z_a + D_z \omega_a^{be}$$

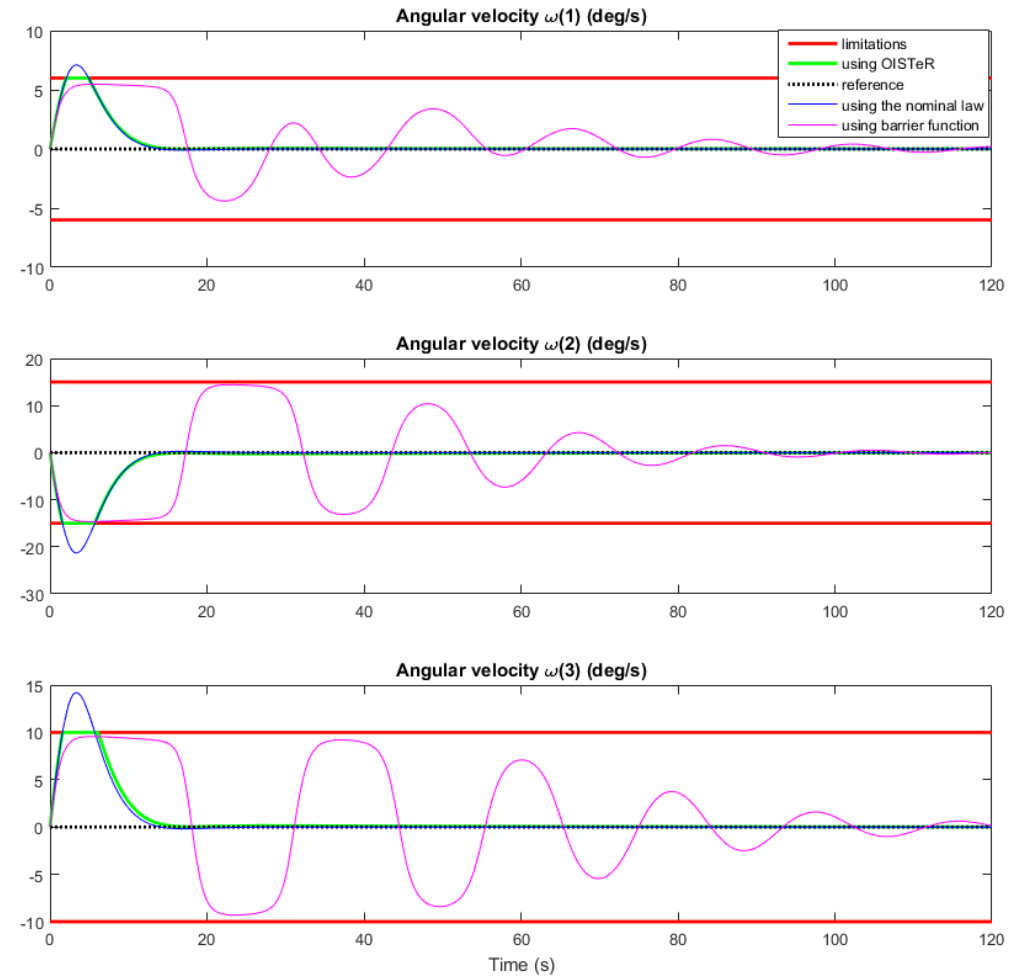
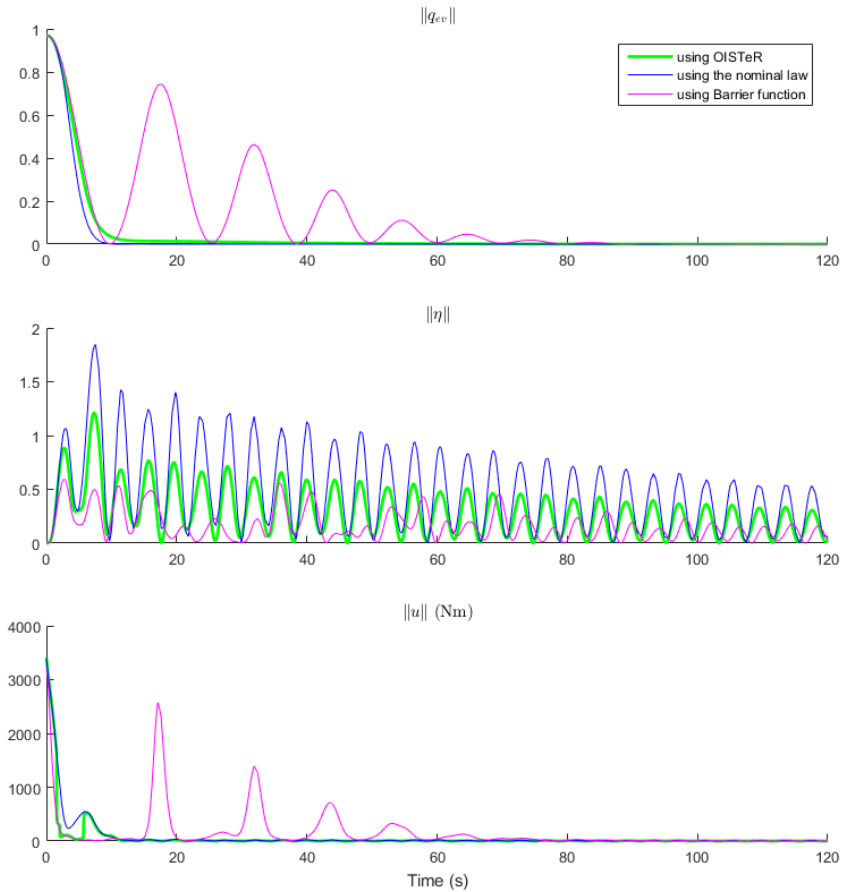
$$+ OISat(\tilde{u}_n + u_a) - \tilde{u}_n$$

$$\dot{z}_a = A_z z_a + B_{1,z} \omega_a^{be}$$



3- Satellite attitude tracking

- From L. Burlion, J.M Biannic and T. Ahmed-Ali, "Attitude tracking of a flexible spacecraft under angular velocity constraints", International Journal of Control, 2018.





Thank you for your attention!



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